

RULES & REGULATION

1. Rules

- 1.1 The tournament shall be governed in accordance with the General Rules and Regulations of Pesta Sukan 2023.
 - a. Unless otherwise stated, we shall be adopting USA Pickleball (USAP) 2023 Official Rulebook: <https://usapickleball.org/docs/ifp/USA-Pickleball-Rulebook.pdf>
 - b. Scoring system shall be new rally scoring. Player may refer to **Appendix A** for Rally Scoring Rules.
 - c. Players may use any USAP approved paddle that are posted on the USAP website. Players are to note that non-approved paddles shall be subjected to compliance checks and players with non-compliant paddles shall not be allowed to play.
 - d. We shall be using USAP approved **Franklin X-26 (lime green)** balls for this tournament.
 - e. All participants shall adhere to the Tournament Code of Ethics given in **Appendix B**.
- 1.2 Information on player ratings can be found at <https://usapickleball.org/tournaments/tournament-player-ratings/player-skill-rating-definitions/>
- 1.3 All Round Robin matches, Best of 16 and Quarterfinal matches shall be Non-Officiated. Only Semifinals and Medal Matches shall be Officiated.
- 1.4 Any queries can be sent by WhatsApp to 97871512, or info@singaporepickleball.com.sg.

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2. Event Details

Venue	Bukit Canberra Sports Hall Tournament venue is a multi-purposed hall with timber court flooring. Non-Volley Lines shall be marked with removable vinyl court tapes.	
Dates	22 July (Sat) to 28 July 2023 (Fri) - 1 st week; 29 July (Sat) to 4 Aug 2023 (Fri) - 2 nd week; 5 Aug (Sat) to 8 Aug 2023 (Tue) - 3 rd week;	
Time	Weekdays - 1 pm to 10 pm Weekends - 9 am to 10 pm	
Registration Period/Fees	Refer to ActiveSG App/Website Note - Participants' responsibility to check tournament schedule, restrictions and divisions on registration. Strictly no refund.	
Age Groups (based on year of birth)	Open	13 yrs and above
	Split (only Mixed Doubles)	10 to 18 yrs, <u>mixed with</u> 19 yrs and above
	Master	40 yrs and above
	Senior	55 yrs and above
	Merdeka (only Mixed Doubles)	60 yrs and above
Skill Level (Refer to Article 1.2)	Open	No Restrictions
	Beginner	2.5 and below
Participant Brief	14 July 2023 (Friday) By Email	
General Information	SingaporePickleball.com.sg	

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3. Division Details

3.1 Singles/Doubles Divisions - the singles and doubles divisions are detailed in the table below.

Pesta Sukan 2023 (Skill Open)						
Division / Age Group	Men's Singles	Men's Doubles	Women's Singles	Women's Doubles	Mixed Doubles	Split Mixed Doubles
Open	24	24	16	16	24	12
Masters (40+)	16	24		24	24	
Seniors (55+)		16		16	16	
Merdeka (60+)					16	
Pesta Sukan 2023 (Skill Beginner)						
Division / Age Group	Men's Singles	Men's Doubles	Women's Singles	Women's Doubles	Mixed Doubles	
Open	24	24	16	16	24	
Seniors (55+)		16		16	24	

3.2 While participants are encouraged to play up to challenge themselves, if a division is available under Skill Open or Beginner levels, the participant may only opt to register for one or the other. This is due to possible schedule clashes. Should a participant register for both divisions, he/she shall decide which to forfeit and **there shall be strictly no refund.**

3.3 Split-Age Mixed Doubles - this is a mixed doubles division where one of the team player shall be, based on year of birth, between 10 to 18 years of age and the other shall be 19 years and above.

3.4 The Merdeka (60+) Mixed Doubles has an additional criterion where the partners' total age must add up to be 125 years or more. That means, a 60-year old participant born in the year 1963, must partner someone at least 65 years old, born 1958 or earlier.

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3.5 The division acronyms are given below,

Division Acronym (Skill Open)					
Age Group	Men's Doubles	Women's Doubles	Mixed Doubles	Men's Singles	Women's Singles
Open	OMD	OWD	OXD	OMS	OWS
			Split		
Masters (40+)	4MD	4WD	4XD	4MS	NA
Senior (55+)	SMD	SWD	SXD	NA	NA
Merdeka (60+)	NA	NA	6XD	NA	NA

Division Acronym (Skill Beginner)					
Age Group	Men's Doubles	Women's Doubles	Mixed Doubles	Men's Singles	Women's Singles
Open	BOMD	BOWD	BOXD	BOMS	BOWS
Senior (55+)	BSMD	BSWD	BSXD	NA	NA

4. Team Challenge

In addition to the individual divisions, this tournament shall have a Team Challenge.

4.1 Each Team shall field players to compete in Team Matches with the following games,

- Men's Doubles 1
- Men's Doubles 2
- Women's Doubles
- Mixed Doubles

4.2 As there are 4 games per match, tie elimination shall be as follows,

Game	Weightage
G1 - Men's Doubles 1	1
G2 - Men's Doubles 2	1
G3 - Women's Doubles	1
G4 - Mixed Doubles	2

4.3 Each Team shall consist of minimum 8 members, maximum 10, of which at least TWO members shall be in the Seniors Age Group.

4.4 For every Team Match, any team member shall play once only, in any one of the four games, and the team line up shall include at least ONE member in the Seniors Age Group.

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- 4.5 The Team may submit different team line ups for different matches.
- 4.6 The team line up shall be submitted to the organisers 10 mins before the scheduled match for records and reference only, using the prescribed form. The Team Manager and players shall be solely responsible in ensuring the right players are fielded according to the submitted lineup. Fielding the wrong players will result in forfeiture of the affected game(s).
- 4.7 Each Team shall field players according to the above criteria, and may have upto 2 reserves.
- 4.8 Team Manager may substitute players on the ActiveSG app, whilst meeting the criteria set out in this document, up to the Registration Closing date. Thereafter substitution and addition of members into the Team shall not be allowed.

5. Tentative Schedule

Please refer to *Appendix C*.

Note - Schedule is subjected to changes following actual participation numbers.

6. Registration

- 6.1 Registration to participate in the tournament shall be via ActiveSG App only.
- 6.2 There is no limit to the number of Divisions a player may participate, subjected to schedule clashes and player eligibility.
- 6.3 Doubles may substitute their partners, whilst meeting the criteria set out in this document, upto the Registration Closing Date. Thereafter substitution shall not be allowed, and there shall be strictly no refunds whatsoever.
- 6.4 Participants are encouraged and allowed to "Play Up", e.g. a participant in the Master age group, may opt to challenge himself in the younger Open age group; or a Beginner skilled player may opt to challenge himself in the Open skill division.
- 6.5 Participants are not allowed to "Play Down", e.g a younger participant playing in an older age group, or an Intermediate/Advanced player playing in a Beginner division.
- 6.6 Additional restrictions are set for eligibility to play in the Beginner Divisions.
 - 6.6.1 Previous medalists in any local tournaments
 - 6.6.2 Those ¹ranked top 32 in Open Divisions of all age groups
 - 6.6.3 Those ¹ranked top 16 in Intermediate Divisions of all age groups

¹ Player rankings can be found on SingaporePickleball.com.sg website

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6.7 Organisers reserve the right to conduct qualifiers should number of registration exceeds the maximum participation numbers.

7. Tournament Format

7.1 The tournament shall consist of two rounds. Round 1 shall be Group Play, Round Robin format and Round 2 shall be the Single Eliminations.

7.2 Round Robin Draws shall be arranged according to player’s Singapore Pickleball Ranking. Unranked participants shall be inserted into groups randomly. The Tournament Committee reserves the rights to move players according to skill level, and modify the division and format.

7.3 The number of singles/doubles per Round Robin Flight shall be minimum 3, maximum 5.

7.4 Only the top 2 teams from each Round Robin Group of the following divisions shall be promoted to Round 2 Single Eliminations.

- 7.4.1 Beginner Divisions
- 7.4.2 Senior Divisions
- 7.4.3 Merdeka Divisions
- 7.4.4 Open Split Mixed Doubles
- 7.4.5 Team Challenge

7.5 Participants from the Open and Masters divisions shall be promoted from each Round Robin Group in accordance to the table below. Round 2 shall consist of two separate groups playing single eliminations. The Singles/Doubles’ performance in the Round Robin will determine if they shall be eliminated or progressed to Level 1 or 2 Elimination Groups as follows,

Number of Teams in each Group	Round 2		Eliminated
	Level 1 Elimination Group (Open)	Level 2 Elimination Group (Intermediate Plus)	
3	Top Team	2 nd and 3 rd place	4 th placed
Mixture of 3 and 4			
4	Top 2	3 rd and 4 th placed	5 th placed
Mixture of 4 and 5			
5			

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7.6 If a Division has less than 5 entries, the participants may decide between 2 options.

Option 1	Option 2
Withdraw and receive full refund.	Join another eligible Division

Organisers reserve the right to proceed with 4 entries.

7.7 The first player to reach the stated points below shall be the winner.

Matches	Number of Games per Match	Rally Scoring
Round Robin Best of 16	1	21 points with deuce at 20-20, after which win by 2 consecutive points. Maximum point shall be 30 points.
Quarterfinals Semifinals Finals	Best of 3	15 points with deuce at 14-14. After which win by 2 consecutive points. Maximum point shall be 21 points.

7.8 Tie Resolution - Ties in the Round Robins shall be resolved in the following order,

- 1st Tie Breaker - Comparing Overall Match Differential
- 2nd Tie Breaker - Comparing Overall Game Differential
- 3rd Tie Breaker - Comparing Overall Point Differential

7.9 All Round Robin matches, Best of 16 and Quarterfinal matches shall be non-officiated, and there shall be NO officials, referees and/or line judges. Players will call their own scores and make the line calls in accordance to guidelines spelt out in the Official Rulebook.

7.10 If a player reasonably believes that a rule is being consistently and deliberately violated by their opponent; or a situation arises where players are not able to quickly and easily resolve a dispute, any player may request for a technical officer to oversee the rest of the match.

7.11 Only Semifinals and Medal Matches shall be officiated.

7.12 Tournament Director may at his sole discretion assign officials or include additional officials to officiate any match. This can be done before the match commences, and during the match.

7.13 Should participation numbers exceed allocated places in the main draw, Tournament Organisers reserve the right to conduct qualifying rounds for unseeded, unranked participants/doubles teams, or participants without Singapore Pickleball Ranking points. Qualifying rounds will be held on different dates as the Tournament.

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8. Prize Money and Medals

Medals (Gold, Silver & Bronze) shall be awarded for all the Divisions listed.

There shall be Prize Money for selected division winners. Prize money shall be disbursed by PayNow to participants' NRIC only. PayNow to mobile number is inadmissible.

9. Supplementary Rules

- 9.1 The tier level for this Tournament shall be Tier 3.
 - 9.2 Skill level of this Tournament shall be Beginner, Open and Intermediate Plus.
 - 9.3 Singapore Pickleball Ranking Points shall be awarded in accordance to the table shown in **Appendix D**.
 - 9.4 Apparels and/or clothing (shirt and shorts) of similar colour to ball shall not be allowed.
 - 9.5 Late Reporting:
 - 10 mins – 1st Game Forfeit of Multiple Game Match / Match Forfeit for Single Game Match.
 - 15 mins – Match forfeit for Multiple Game Match.
- Forfeiture means maximum points shall be awarded to the opponent, e.g 15-0.
- 9.6 The Tournament Organisers reserves the right to amend the rules and regulations or schedule the fixtures of the tournament at any time as it deems fit. The decision on all such matters shall be final, and no prior notice is required. However, Participants shall be informed before the competition.
 - 9.7 In the event of any dispute arising over any participant(s) and/or (team(s), the particular fixture shall be competed under protest, and the Organiser shall determine the matter on receipt of the protest in writing, together with the protest fee of \$50 for individual events and \$100 for team events, such protest fees are non-refundable. Protest must be made in writing together with the protest fee and lodged with the Organiser on the spot during the match. The Organiser's decision in relation to any protest shall be final and no appeals will be entertained.
 - 9.8 The Prize Presentation Ceremony shall be held with the conclusion of each Division. All prize winners or nominated personnel must be present in neat attire (no singlet, slippers and sandals) to receive the prize. Failing which, the Organisers reserves the right not to award the medal, prize money (if any) and trophy to the winner.
 - 9.9 All media or photographs taken in the Tournament by the Organisers will belong to the Singapore Pickleball and/or SportSG, and may be used for general publicity for the further promotion of the sport.



Appendix A – Pickleball Rally Scoring System

Introduction

In Rally Scoring, points are awarded for every rally. The side that wins the rally, scores a point as well as the right to serve. The first side that reaches the game point wins the game. Each side shall have only one serve before Side Out.

In any game of Doubles, after Side Outs, when serve is won back after a rally for any side, the server will be alternated from their previous server.

There shall be only ONE time out of 60 seconds per side, per game.

Before the Game

- Chance Draw to determine side to serve/choose ends.
- In Doubles, both sides Starting Server and Starting Receiver may wear the Starting Server ID

Singles

- As long as the side holds serve, after scoring each point the server will alternate serving from the right/even and left/odd sides of the court.
- If the side's score is even (0, 2, 4 ...), the serve must be made from the right/even serving area and be received in the right/even service court by the opponent.
- If the side's score is odd (1, 3, 5 ...), the serve must be made from the left/odd serving area and be received in the left/odd service court by the opponent.
- When the receiving side wins a rally, a point is scored and the serve is passed to them. The subsequent serve is then made from the service court with reference to the score.
- The side to reach the game point first wins the game.

Doubles

- As long as the side holds serve, after scoring each point the server will alternate serving from the right/even and left/odd sides of the court. There is no restriction on the position of the partners of the correct server and receiver as long as they are on their respective team's side of the net. They can be positioned on or off the court.
- If the side's score is even (0, 2, 4 ...), the serve must be made from the right/even serving area and be received in the right/even service court by the opponent.
- If the side's score is odd (1, 3, 5 ...), the serve must be made from the left/odd serving area and be received in the left/odd service court by the opponent.
- When the receiving side wins a rally, a point is scored and the serve is passed to them. In Doubles, the receiving side never change their service courts.
- The side to reach the game point first wins the game.



PICKLEBALL TOURNAMENT PARTICIPANT'S CODE OF ETHICS

1 INTRODUCTION

- 1.1 Pickleball was created to be a fun, competitive, and highly social sport. It embodies an ethic of good sportsmanship that includes respect, fair play, and graciousness in winning and losing. We hope all players in Singapore will help promote these foundational values and maintain a positive environment for all.
- 1.2 Ethics refers to the generally accepted norms of right or wrong behaviour, often based on universal values. Ethics is not about legality nor is it meant to be legalistic.
- 1.3 Athletes during Tournament, due to the strong pressure to win, and exposure to the public, are potentially vulnerable to various forms of ethical issues and concerns.
- 1.4 In order to maintain fair and reasonable standards of conduct by participants and players, to protect their respective rights, the rights of the public and the integrity and image of sport and that of pickleball, the Singapore Pickle-Ball Association has drawn up the Code of Ethics set out herein.

2 RESPECT FOR INDIVIDUAL

- 2.1 Treat and respect everyone equally, regardless of race, language, religion, culture, gender or physical ability.
- 2.2 Shall not use objectionable language directed at another person.
- 2.3 Shall not use profanities of any sort (audible or visible) for any reason.
- 2.4 Shall not argue aggressively with officiating team, opponents or spectators that disrupts in the flow of play.
- 2.5 Shall not make taunts, threats or challenges of any nature toward or against any person.
- 2.6 Shall not use ethnic, religious, racial, sexist or homophobic slurs.



3 INTEGRITY IN ACTIONS AND SPORTSMANSHIP

- 3.1 Protects the image of Pickleball and Sports in general, such as avoiding making a scene in public view.
- 3.2 Players shall at all times conduct themselves in a sportsmanlike manner and give due regard to the authority of officials and the rights of opponents, spectators and others.
- 3.3 Not disrupt the flow of play, e.g. taking time between rallies unnecessarily, repeatedly appealing line calls, challenging the referee's interpretation of a rule to lose the challenge subsequently, requesting for medical time out without a valid medical condition, etc.
- 3.4 Not abuse the ball, purposely breaking or stepping on the ball.
- 3.5 Shall not portray unsportsmanlike behaviour, such as making repeated questionable "OUT" calls that, upon appeal, are overruled by the Officiating Team.
- 3.6 Always exhibiting "Best Effort", that not deliberately playing down, defaulting, forfeiting or not giving best effort in matches, whether for their own benefit or otherwise.

4 SAFETY

- 4.1 Consider the safety of other participants, spectators and general public in the same venue space.
- 4.2 Shall not aggressively or recklessly throw a paddle, or striking a ball in frustration or anger, with negligent disregard of the consequences.
- 4.3 Shall not strike any other person, damage or vandalise venue property and fixtures.
- 4.4 Shall not get into fights, or cause injury to player, official or spectator at any time during the tournament.
- 4.5 Shall not spit or cough on a person.

5 PROHIBITIONS

5.1 Consumption of alcoholic beverages is strictly not allowed in the venue.

6 SOCIAL RESPONSIBILITY AND CIVIC-MINDEDNESS

6.1 Dispose waste in proper manner and keep the tournament venue clean.

6.2 Shall not damage or vandalise venue property and fixtures.

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Date	Court	Bukit Canberra									
		1	2	3	4	5	6	7	8		
1	22-Jul	Sat	1000	SMD Grp 1 - 4 Teams		SMD Grp 2 - 4 Teams		SMD Grp 3 - 4 Teams		SMD Grp 4 - 4 Teams	
			1130	SWD Grp 1 - 4 Teams		SWD Grp 2 - 4 Teams		SWD Grp 3 - 4 Teams		SWD Grp 4 - 4 Teams	
			1300	SMD QF (Best of 3)				SWD QF (Best of 3)			
			1345	SXD Grp 1 - 4 Teams		SXD Grp 2 - 4 Teams		SXD Grp 3 - 4 Teams		SXD Grp 4 - 4 Teams	
			1515	SXD QF (Best of 3)							
			1600	BOMD Grp 1 - 3 Tms	BOMD Grp 2 - 3 Tms	BOMD Grp 3 - 3 Tms	BOMD Grp 4 - 3 Tms	BOMD Grp 5 - 3 Tms	BOMD Grp 6 - 3 Tms	BOMD Grp 7 - 3 Tms	BOMD Grp 8 - 3 Tms
			1730	BOMD Best of 16 (Single Game)							
			1800	BOWD Grp 1 - 4 Tms		BOWD Grp 3 - 4 Tms		BOWD Grp 2 - 4 Tms		BOWD Grp 4 - 4 Tms	
			1930	BOMD QF (Best of 3)				BOWD QF (Best of 3)			
			2045	BOMD SF (Best of 3)				BOWD SF (Best of 3)			
			2130								
2	23-Jul	Sun	1000	OMD Grp 1 - 3 Tms	OMD Grp 2 - 3 Tms	OMD Grp 3 - 3 Tms	OMD Grp 4 - 3 Tms	OMD Grp 5 - 3 Tms	OMD Grp 6 - 3 Tms	OMD Grp 7 - 3 Tms	OMD Grp 8 - 3 Tms
			1130	OMD INT Best of 16 (8 Matches)							
			1200	OXD Grp 1 - 3 Tms	OXD Grp 2 - 3 Tms	OXD Grp 3 - 3 Tms	OXD Grp 4 - 3 Tms	OXD Grp 5 - 3 Tms	OXD Grp 6 - 3 Tms	OXD Grp 7 - 3 Tms	OXD Grp 8 - 3 Tms
			1330	OXD INT Best of 16 (8 Matches)							
			1400	OMD QF (Best of 3)							
			1445	OMD INT QF (Best of 3)							
			1530					OXD QF (Best of 3)			
			1615					OXD INT QF (Best of 3)			
			1700	OWD Grp 1 - 4 Tms		OWD Grp 2 - 4 Tms		OWD Grp 3 - 4 Tms		OWD Grp 4 - 4 Tms	
			1745	OWD INT QF (Best of 3)				BOWD Finals (Best of 3)			
			1830	BOMD Finals (Best of 3)							
			1915	BOXD Grp 1 3 Tms	BOXD Grp 2 3 Tms	BOXD Grp 3 3 Tms	BOXD Grp 4 3 Tms	BOXD Grp 5 3 Tms	BOXD Grp 6 3 Tms	BOXD Grp 7 3 Tms	BOXD Grp 8 3 Tms
			2045	BOXD Best of 16 (8 Matches)							
2130											
3	24-Jul	Mon	1900	Team Group 1 4 Teams							
			1930								
			2000								
			2030	Team Group 2 4 Teams							
			2100								
2130											
4	25-Jul	Tue	1330								
			1400	BSMD Grp 1 - 4 Tms		BSMD Grp 2 - 4 Tms		BSMD Grp 3 - 4 Tms		BSMD Grp 4 - 4 Tms	
			1530	BSMD QF (Best of 3)							
			1615	BSWD Grp 1 - 4 Tms		BSWD Grp 2 - 4 Tms		BSWD Grp 3 - 4 Tms		BSWD Grp 4 - 4 Tms	
			1745	BSWD QF (Best of 3)							
			1830								
			1900	Team Group 3 4 Teams							
			1930								
			2000								
			2030	Team Group 4 4 Teams							
2100											
2130											
5	26-Jul	Wed	1500								
			1530	BSXD Grp 1 - 3 Tms	BSXD Grp 2 - 3 Tms	BSXD Grp 3 - 3 Tms	BSXD Grp 4 - 3 Tms	BSXD Grp 5 - 3 Tms	BSXD Grp 6 - 3 Tms	BSXD Grp 7 - 3 Tms	BSXD Grp 8 - 3 Tms
			1700	BSXD Best of 16							
			1730	BSXD QF (Best of 3)							
			1815	BSXD SF (Best of 3)							
			1900	Team Group 5 4 Teams							
			1930								
			2000								
			2030	Team Group 6 4 Teams							
			2100								
2130											
6	27-Jul	Thu	1600	6XD Grp 1 4 Tms		6XD Grp 2 4 Tms		6XD Grp 3 4 Tms		6XD Grp 4 4 Tms	
			1730	6XD QF (Best of 3)							
			1900	Team Group 7 4 Teams							
			1930								
			2000								
			2030	Team Group 8 4 Teams							
			2100								
2130											
7	28-Jul	Fri	1645								
			1715					6XD SF (Best of 3)			
			1800					6XD Finals (Best of 3)			
			1900	4MS Grp 1 4 Tms		4MS Grp 2 4 Tms		4MS Grp 3 4 Tms		4MS Grp 4 4 Tms	
			2030	4MS INT QF (Best of 3)							
2115											

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Date	Court	Bukit Canberra																									
		1	2	3	4	5	6	7	8																		
8	29-Jul	Sat	1000																								
			1100																								
			1200																								
			1300																								
			1330																								
			1445	4XD Grp 1 - 3 Tms	4XD Grp 2 - 3 Tms	4XD Grp 3 - 3 Tms	4XD Grp 4 - 3 Tms	4XD Grp 5 - 3 Tms	4XD Grp 6 - 3 Tms	4XD Grp 7 - 3 Tms	4XD Grp 8 - 3 Tms																
			1615	4XD Best of 16 (8 Matches)																							
			1645	4XD INT QF (Best of 3)				4XD QF (Best of 3)																			
			1730																								
			1900									BOMS Grp 1 - 3 Teams	BOMS Grp 2 - 3 Teams	BOMS Grp 3 - 3 Teams	BOMS Grp 4 - 3 Teams	BOMS Grp 5 - 3 Teams	BOMS Grp 6 - 3 Teams	BOMS Grp 7 - 3 Teams	BOMS Grp 8 - 3 Teams								
			1930									BOMS Best of 16 (8 Matches)															
2100	BOMS QF (Best of 3)																										
2145																											
9									30-Jul	Sun	1000																
											1130									Split Grp 1 - 3 Tms	Split Grp 2 - 3 Tms	Split Grp 3 - 3 Tms	Split Grp 4 - 3 Tms	BOWS Grp 1 - 4 Teams	BOWS Grp 2 - 4 Teams		
											1200									Split QF (Best of 3)				BOWS Grp 3 - 4 Teams		BOWS Grp 4 - 4 Teams	
											1330									4MS INT SF (Best of 3)		4MS SF (Best of 3)		BOWS QF (Best of 3)			
	1415	4MS INT Finals (Best of 3)		4MS Finals (Best of 3)		BOWS SF Finals		BOWS SF Finals																			
	1600	4WD Grp 1 - 3 Tms	4WD Grp 2 - 3 Tms	4WD Grp 3 - 3 Tms	4WD Grp 4 - 3 Tms	4WD Grp 5 - 3 Tms	4WD Grp 6 - 3 Tms	4WD Grp 7 - 3 Tms			4WD Grp 8 - 3 Tms																
	1730	4WD INT Best of 16 (8 Matches)																									
	1800	4WD INT QF (Best of 3)				4WD QF (Best of 3)																					
	1845																										
	2015										OXD INT SF (Best of 3)		OXD SF (Best of 3)		BSWD SF/Finals (Best of 3)		BSMD SF/Finals (Best of 3)										
	2100										OXD INT Finals (Best of 3)		OXD Finals (Best of 3)		BSXD Finals (Best of 3)												
2145																											
10										31-Jul	Mon	1900															
									1930			Team Best of 16/1									Team Best of 16/2						
									2000			Team Best of 16/3									Team Best of 16/4						
									2030			Team Best of 16/5									Team Best of 16/6						
	2100	Team Best of 16/7				Team Best of 16/8																					
	2130																										
11	1-Aug									Tue	1830																
											1900									4MD Grp 1 - 3 Tms	4MD Grp 2 - 3 Tms	4MD Grp 3 - 3 Tms	4MD Grp 4 - 3 Tms	4MD Grp 5 - 3 Tms	4MD Grp 6 - 3 Tms	4MD Grp 7 - 3 Tms	4MD Grp 8 - 3 Tms
											2030									4MD INT Best of 16							
											2100									4MD INT QF (Best of 3)				4MD QF (Best of 3)			
											2145																
12	2-Aug	Wed	1830																								
			1900									Team QF/1 (Best of 3)				Team QF/2 (Best of 3)											
			1930																								
			2000									Team QF/3 (Best of 3)				Team QF/4 (Best of 3)											
			2030																								
2100																											
2130																											
13									3-Aug	Thu	1900	OWS Grp 1 - 4 Tms		OWS Grp 2 - 4 Tms		OWS Grp 3 - 4 Tms		OWS Grp 4 - 4 Tms									
											2030	OWS INT QF (Best of 3)				Split SF (Best of 3)		SXD SF (Best of 3)									
											2115					Split Finals (Best of 3)		SXD Finals (Best of 3)									
											2200																
14	4-Aug	Fri	1900	OVS Grp 1 - 3 Tms	OVS Grp 2 - 3 Tms	OVS Grp 2 - 3 Tms	OVS Grp 4 - 3 Tms	OVS Grp 5 - 3 Tms	OVS Grp 6 - 3 Tms	OVS Grp 7 - 3 Tms	OVS Grp 8 - 3 Tms																
			2030	OVS INT Best of 16 (Best of 3)																							
			2100	OVS INT QF (Best of 3)				OVS QF (Best of 3)																			
			2145																								

Division Acronym (Skill Open)					
Age Group	Men's Doubles	Women's Doubles	Mixed Doubles	Men's Singles	Women's Singles
Open	OMD	OWD	OXD	OMS	OWS
			Split		
Masters (40+)	4MD	4WD	4XD	4MS	NA
Senior (55+)	SMD	SWD	SXD	NA	NA
Merdeka (60+)	NA	NA	6XD	NA	NA

Division Acronym (Skill Beginner)					
Age Group	Men's Doubles	Women's Doubles	Mixed Doubles	Men's Singles	Women's Singles
Open	BOMD	BOWD	BOXD	BOMS	BOWS
Senior (55+)	BSMD	BSWD	BSXD	NA	NA

PESTA SUKAN 2023 (Pickleball)

Date	Court	Bukit Canberra									
		1	2	3	4	5	6	7	8		
15	5-Aug	Sat	1100								
			1130	BOXD QF (Best of 3)				4XD QF (Best of 3)			
			1215	4MD SF (Best of 3)		4MD INT SF (Best of 3)		4WD INT SF (Best of 3)		4WD SF (Best of 3)	
			1300	4MD Finals (Best of 3)		4MD INT Finals (Best of 3)		4WD INT Finals (Best of 3)		4WD Finals (Best of 3)	
			1345	OWS SF (Best of 3)		OWS INT SF (Best of 3)		OMS INT SF (Best of 3)		OMS SF (Best of 3)	
			1430	OWS Finals (Best of 3)		OWS INT Finals (Best of 3)		OMS INT Finals (Best of 3)		OMS Finals (Best of 3)	
			1515	SMD SF (Best of 3)		SWD SF (Best of 3)		BOXD SF (Best of 3)			
			1600	SMD Finals (Best of 3)		SWD Finals (Best of 3)		BOXD Finals (Best of 3)			
			1645								
			1800	Team SF/1 (Best of 3 with Tie-Breaker)				Team SF/2 (Best of 3 with Tie-Breaker)			
			1830								
			1900								
			1930								
16	6-Aug	Sun	930								
			1015	4XD SF (Best of 3)		4XD INT SF (Best of 3)		BOMD SF (Best of 3)		BOWD SF (Best of 3)	
			1100	4XD Finals (Best of 3)		4XD INT Finals (Best of 3)		BOMD Finals (Best of 3)		BOWD Finals (Best of 3)	
			1145	OMD SF (Best of 3)		OMD INT SF (Best of 3)		OWD INT SF (Best of 3)		OWD SF (Best of 3)	
			1230	OMD Finals (Best of 3)		OMD INT Finals (Best of 3)		OWD INT Finals (Best of 3)		OWD Finals (Best of 3)	
			1315								
			1400	Team Bronze				Team Gold			
			1430								
			1500								
			1530								
1600											
17	7-Aug	Mon	1900	RESERVED							
			1930								
			2000								
			2030								
			2100								
18	8-Aug	Tue	1900	RESERVED							
			1930								
			2000								
			2030								
			2100								

Appendix D - Singapore Pickleball Ranking Points

Table 1 – Open Category Points and Derating Factor when Transferring Points from Other Skill Categories							
S/N	*Outcome	Points and Derating Factor (DF)					
		Open DF – 1		Advanced Plus	Advanced	Intermediate / Intermediate Plus	Beginner
		Loss	**Win	DF – 0.5	DF – 0.3	DF – 0.25	DF – 0
1	1 st Round	1	2	0.5	0.3	0.25	0
2	2 nd Round	2	4	1	0.6	0.5	0
3	3 rd Round	4	8	2	1.2	1	0
4	4 th Round	8	16	4	2.4	2	0
5	5 th Round	16	32	8	4.8	4	0
6	6 th Round	32	64	16	9.6	4 (max cap)	0
7	7 th Round	64	128	32	9.6 (max cap)	4 (max cap)	0
8	8 th Round	128	256	32 (max cap)	9.6 (max cap)	4 (max cap)	0

* This table fits a maximum draw size of 64 pools (for pool play), or 256 participants (for Single Eliminations). Under the maximum draw size, the 8th round shall be the Final Gold Medal Match. Anything more than 256 players will require qualifying rounds that carry no points.

If the draw size is smaller, the number of rounds will reduce accordingly. For example a draw size of 32 participants, arranged into 8 pools of 4 participants each, the Round Robin pool play shall be the 1st Round. Promoting the top 2 participants from each pool starts the 2nd Round at Best of 16 (Single Elimination). Therefore the rounds shall be as follows,

- 1st Round – RR
- 2nd Round – Best of 16
- 3rd Round – QF
- 4th Round – SF
- 5th Round - Final

** If the round is the Final Round. Points are awarded even for not winning to encourage participation. Only the winner of the final round, i.e. the Champion will then be awarded the points allotted. In other words, the 1st, 2nd and 3rd Runner Up will only be awarded points up to the Round before.

In events where the 1st Round is the seeding round, e.g. Group Play in Round Robin format, and thereafter the participants are split into different elimination groups, e.g. Open and Intermediate Eliminations, rounds shall then be aligned based on the round size. For example, the 1st Round comprises of total 32 participants, divided into 8 pools of 4 participants each. The top performer from each pool gets promoted to an Open Quarterfinals, while next two best performers from each pool gets promoted to an Intermediate Best of 16 Round. The table below then details the points when transferred to Open Category Points.

S/N	Outcome	Round		Skill Category	
				Open	Intermediate
1	Lose at 1 st Round	1 st Round - Round Robin	Open	1	
2	Lose at 2 nd Round	2 nd Round - Best of 16	Intermediate		2 x 0.25 = 0.5
3	Lose at 3 rd Round	3 rd Round Quarterfinals	Open	4	
			Intermediate		4 x 0.25 = 1
4	Lose at 4 th Round	4 th Round Semi-Finals	Open	8	
			Intermediate		8 x 0.25 = 2
5	Lose at 5 th Round	5 th Round Finals	Open	16	
			Intermediate		16 x 0.25 = 4
6	Win at 5 th Round	5 th Round Finals	Open	32	
			Intermediate		Capped at 4

Tier	Description	Ranking Points Multiplication Factor
1	Sanctioned Tournaments within Constituency/Zone level	1
2	Sanctioned Tournaments at Inter-Constituency or Inter-Zone level	1.5
3	Sanctioned Tournaments at National level	3